

# Swamp Druid Spell List

Spell Save DC  (8 + Wisdom + Proficiency)

Spell Attack Bonus  (Wisdom + Proficiency)

Wild Shape Used

Maximum Spells Prepared  (Level + Wisdom)

**Cantrips** Known

Druidcraft  
Guidance  
Mending  
Poison Spray  
Produce Flame  
Resistance  
Shillelagh  
Thorn Whip

**1<sup>st</sup>** Slots  Used

- Animal Friendship
- Charm Person
- Create or Destroy Water
- Cure Wounds
- Detect Magic
- Detect Poison or Disease
- Entangle
- Faerie Fire
- Fog Cloud
- Goodberry
- Healing Word
- Jump
- Longstrider
- Purify Food and Drink
- Speak with Animals
- Thunderwave

**2<sup>nd</sup>** Slots  Used

- Animal Messenger
- Barkskin
- Beast Sense
- Darkness**
- Darkvision
- Enhance Ability
- Find Traps
- Flame Blade
- Flaming Sphere
- Gust of Wind
- Heat Metal
- Hold Person
- Lesser Restoration
- Locate Animals or Plants
- Locate Object
- Melf's Acid Arrow**
- Moonbeam
- Pass without Trace
- Protection from Poison
- Spike Growth

**3<sup>rd</sup>** Slots  Used

- Call Lightning
- Conjure Animals
- Daylight
- Dispel Magic
- Feign Death
- Meld into Stone
- Plant Growth
- Protection from Energy
- Sleet Storm
- Speak with Plants
- Stinking Cloud**
- Water Breathing
- Water Walk**
- Wind Wall

**4<sup>th</sup>** Slots  Used

- Blight
- Confusion
- Conjure Minor Elementals
- Conjure Woodland Beings
- Control Water
- Dominate Beast
- Freedom of Movement**
- Giant Insect
- Grasping Vine
- Hallucinatory Terrain
- Ice Storm
- Locate Creature**
- Polymorph
- Stone Shape
- Stoneskin
- Wall of Fire

**5<sup>th</sup>** Slots  Used

- Antilife Shell
- Awaken
- Commune with Nature
- Conjure Elemental
- Contagion
- Geas
- Greater Restoration
- Insect Plague**
- Mass Cure Wounds
- Planar Binding
- Reincarnate
- Scrying**
- Tree Stride
- Wall of Stone

**6<sup>th</sup>** Slots  Used

- Conjure Fey
- Find the Path
- Heal
- Heroes' Feast
- Move Earth
- Sunbeam
- Transport via Plants
- Wall of Thorns
- Wind Walk

**7<sup>th</sup>** Slots  Used

- Fire Storm
- Mirage Arcane
- Plane Shift
- Regenerate
- Reverse Gravity

**8<sup>th</sup>** Slots  Used

- Animal Shapes
- Antipathy / Sympathy
- Control Weather
- Earthquake
- Feeblemind
- Sunburst
- Tsunami

**9<sup>th</sup>** Slots  Used

- Foresight
- Shapechange
- Storm of Vengeance
- True Resurrection